

Armenia applied energistics storage





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[Help] Most Efficient AE Storage System?

I generally have a large (64k) storage for ingots and whatnot that I know I am going to have a lot of, but I've heard that the most material efficient method is to store anything you are going to have several hundred or more of in a jabba barrel with a storage bus or into it's own dedicated 1k or 4k storage cell

AE2 keep in stock and auto-craft on demand : r/feedthebeast

Connect an inventory of your choice (storage drawers are nice) to your network with a storage bus. Then place an export bus onto the chest/drawer and equip it with a crafting card. Your AE network will now fill this inventory with an item of your choice and craft that item if there are none left. Things to note:



[AE2] Perfect storage cell defragmentation : ...

I want to show you my first minecraft invention: Applied Energistics 2 storage cell defragmentation Whenever my AE storage got full I just added a 1k and a 16k cell, all items in bigger quantities go into drawers anyway.

ME Storage and Automation

Applied Energistics is a Minecraft Mod which contains an advanced storage system called ME



that lets you store items compactly and in the way you want, as well as do intricate automation.



Storage Cells

Storage Cells are one of the primary methods of storage in Applied Energistics. They go in ME Drive s or ME Chest s. See Bytes and Types for an explanation of their capacities in bytes and types. Storage components can be removed from the housing if the cell is empty by shift-right clicking with the cell in your hand.

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Storage Cells

Storage cells have limits of size, and limits of types, plus you need to consider the resource usage of your cells, to decide what your best options are. Each storage cell can store a fixed amount of data.



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Import, Export, and Storage

It is the place in which the contents of a network are stored, usually storage cells or whatever inventory a ME Storage Bus is connected to. Most AE2 devices interact with it in one way or another. For example, ME Import Bus ses push things into network storage; ME Export Bus ses pull things from network storage



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Spatial Storage Cells

Spatial Storage Cells are used to store physical volumes of space. They are used in a Spatial IO Port. Unlike Storage Cells, spatial cells cannot be reformatted. Again, YOU CANNOT RESET, REFORMAT, OR RESIZE A SPATIAL CELL AFTER IT HAS BEEN USED. Make a new cell if you want to use different dimensions. Recipes

System Topology



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A detailed tutorial on AE2 : r/feedthebeast

Here is a detailed rundown on how to make a good AE2 storage system fairly early on and then building on to it. Going through this tutorial I will assume that you have some sort of external power mod (IC2 experimental, Thermal Expansion 4, Ender IO).



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