

# Projecte energy condenser setup Estonia





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### Project E Energy Collector : r/feedthebeast

Collected EMC can be used to convert low energy fuel into next tier (items like coal, gun powder, glowstone, redstone, blaze powder, mobius and aeternalis fuel). Place stack of Charcoals into ...

### Whats the difference between energy condenser mk1 and mk2

The MK1 has one buffer for all items. Meaning the items you input and the items it outputs goes into the same inventory. This could be bad because it can clog the system up if you take high emc items to make low emc items.



### Is there a way to add EVEN MORE ProjectE Energy Collectors to

Then you'll have a condenser attached to each relay on the top and bottom, condensing items of modest EMC, and then item conduits from your favourite mod carrying all the produced items ...

### Energy condenser stops working if it fills up #61

My setup: Maximum size power flower with 17 collectors, 5 relays and one condensor. Had items being pulled out by a transfer node. I set the condensor to produce coal and let it fill up



some chests outside the flower. ...



### Energy condenser stops working if it fills up #61

My setup: Maximum size power flower with 17 collectors, 5 relays and one condensor. Had items being pulled out by a transfer node. I set the condensor to produce coal and let it fill up some chests outside the flower. After the chests were full the condensor itself started filling up, and stopped when it was full.

### Energy Collector MK1

Energy Collector MK1 is a tier 1 passive EMC generator added by ProjectE, based off the Energy Collector added by Equivalent Exchange 2. It passively generates 4 EMC every 1 second up to a maximum of 10,000 EMC depending on the highest light level. When placed adjacent to an Energy Condenser MK1, Energy Condenser MK2, Anti-Matter Relay MK1, Anti-Matter Relay ...



- Voltage range: 691.2-947.2V
- >6000 cycles(100%DOD)
- Rated battery capacity: 216KWH (customizable)
- EMS communication: 4G/CAN/RS485

### (Energy Condenser)

(Energy Condenser),[PE]  
(ProjectE),MOD,Minecraft()MOD()MOD?



### Is there a way to add **EVEN MORE ProjectE Energy Collectors** to

Then you'll have a condenser attached to each relay on the top and bottom, condensing items of modest EMC, and then item conduits from your favourite mod carrying all the produced items to a central condenser for convenience somewhere.



Modular design, unlimited combinations in parallel  
**BUILT-IN DUAL FIRE PROTECTION MODULE**



### What is the best thing to put in an energy condenser for a

Power flowers generate emc from effectively nothing. The item you're condensing EMC into is entirely up to you. Diamond blocks, emerald blocks and stuff like that are just convenient because they're really dense in terms of EMC, so you don't have to move as many items from the condenser to the table.

### Energy Condenser (ProjectE)

The Energy Condenser performs three functions. Any items placed in the inventory will be destroyed and converted to EMC which is then stored in the internal buffer. It receives EMC energy from an adjacent Energy Collector or Anti-Matter Relay .





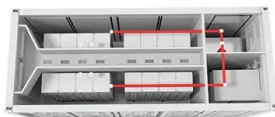
### [ProjectE] How does Energy Collectors Work? : r/feedthebeast

Anti-matter relays can connect to the collectors to funnel the EMC somewhere. They also add bonus EMC to each source that transfers EMC through them. You can connect them to an Energy Condenser to convert the EMC to a specific item, like diamond.



### Project E

The Energy condenser takes all emc-able items and converts them into a target item. The idea being that you can turn all those bones and zombie flesh into nether stars or some other high value item, that you can then grab that high value stack, and drop into your tablet by ...



### (Energy Condenser)

(Energy Condenser),[PE]  
(ProjectE),MOD,Minecraft()MOD() ...

### Energy Condenser

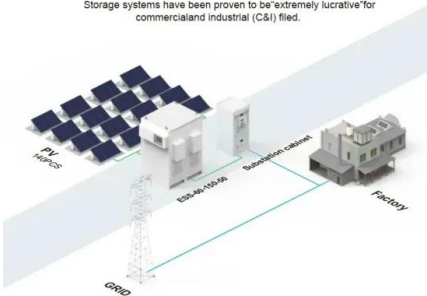
This first build converts items into EMC one at a time. When enough EMC amasses, the target item is created and placed in the chest. It seems to hungrily pull EMC from Energy Collectors and Anti Matter Relays around itself to use in the creation of items. Energy Collector Mk2: 9,741,338





**BASIC APPLICATION**

Storage systems have been proven to be "extremely lucrative" for commercial and industrial (C&I) filed.



**[SF4] Automated Energy Condenser : r/SkyFactory**

ProjectE just gives end game setups. The Energy Condenser is a Duper that doesn't feel like a complete cheat unlike Parabox. This setup fills up a maxed out Relay in around 20 minutes. I would need an item with 10m EMC left in ...

**Anti-Matter Relay MK1**

Anti-Matter Relay MK1 is an EMC manipulator added by ProjectE, based off the Anti-Matter Relay added by Equivalent Exchange 2. This machine serves two functions. Firstly, any item placed into its inventory will be converted into EMC. Secondly, it transfers energy from Energy Collectors to Energy Condensers. When transferring, it gives a small, 1 EMC per second bonus. It is also ...



**[ProjectE] How does Energy Collectors Work? : r/feedthebeast**

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**[ProjectE] What's a relatively cheap but still decent farm to**

**do for ProjectE for the Energy Condenser?** I have 2 Mk2 and 1 Mk3 Energy Collector and it's extremely slow for my likings yeah, so what I'd like to ask is if there's any farm that would speed up this process by a lot.





## whats the best auto EMC farm for ProjectE : r/feedthebeast

The best in projectE alone is just collectors with relays around an energy condenser with many watch of flowing time around. If you also have Project EX stuff is different as you can import items directly into EMC

### Project E Energy Collector : r/feedthebeast

Collected EMC can be used to convert low energy fuel into next tier (items like coal, gun powder, glowstone, redstone, blaze powder, mobius and aeternalis fuel). Place stack of Charcoals into the slots on the left, Energy Collector will pick one move to the bottom slot and when there will enough EMC in the internal buffer will transform it into



### Energy Condenser

The Energy Condenser is a very useful object added by the Equivalent Exchange mod. It behaves in a way similar to the Transmutation Tablet, but is able to be made automatic. You put one target item in the spot on the upper left hand corner, and if the Condenser is hooked up to Energy Collectors, whether through Antimatter Relays or just the Energy Collector is next to it, the ...

### Energy Collector MK3

Energy Collector MK3 is a tier 3 passive EMC generator added by ProjectE, based off the Collector MK3 added by Equivalent Exchange 2. In strong lighting, or if placed in the nether, it will generate a passive 40 EMC per second up to a maximum of 60,000 EMC. When placed adjacent



to a Energy Condenser MK1, Energy Condenser MK2, Energy Condenser MK3, Anti-Matter ...



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